

Agenda - Finance and Governance Committee

Thursday 2nd May 2019, Eye Town Hall @ 1:00 pm

- 1. Apologies for absence
- 2. Minutes of previous meeting (attached)
- 3. Chairs Actions

4. Staffing

• To receive an update on office line management

5. Finance

- To discussion issues from the budget monitoring report for April 2019 (attached)
- Final budget monitoring report 2018/19 For presentation to Full Council (attached)
- Review of expenditure for 2018/19 against the Section 137 Budget for presentation to Full Council

6. Governance

- Period on moratorium query
- Terms of Reference for all committees
- Committee membership

7. Documents (to include policies, procedures and protocols)

To review and recommend to Full Council the following policies as per the Council's Standing Orders: -

- Complaints Procedure
- Freedom of Information publication scheme
- Data Protection Policy
- Information Protection
- Information Security Incident Policy
- Dealing with Press and Media Policy

8. Tendering, Contracts and Agreements

- Christmas Lights Tender award of the contract
- Insurance Policy renewal
 - Annual Schedule (if received)
 - Crime and Cyber cover for Councils
- 9. Health and Safety (including risk assessments) None to report
- **10. Grants and Donations** None received at time of drafting agenda.

11. Reports and Updates

- To agree to a SALC training course for the Deputy Mayor for Chairmanship and Leadership.
- GDPR Compliance report action points.
- **12.** Correspondence and Referrals None at time of drafting agenda.
- 13. AOB
- **14.** Date of next meeting 6th June 2019

Exclusion of Press and Public

(LGA 1972, Part 1, Schedule 12A, Section 100A(4). To consider whether under Section 100A)4) of the Local Government Act 1972, the press and public should be excluded from the meeting on the grounds that the business to be transacted involves the likely disclosure of exempt information as prescribed in Part 1 of Schedule 12A of the Local Government Act 1972 and indicated against each item marked***